



Takraw Australia

The Australian Sepak Takraw Association

Basic Skills Booklet

How To Play

Two teams of three players stand on either side of the net, and the point begins with a serve. Once the ball is in play, each team will attempt to trap, set and then spike the ball into the opposing team's court. A spike successfully wins the point if the ball touches the ground inside the opponent's court, or if it causes the opponent to make an error.

Starting Play

- The server on the serving team stands with one foot inside the service circle, while the other two players on the serving team stand in the quarter circles.
- One of the players in the quarter circles throws the ball to the server who kicks the ball over the net and into the opponent's court on the full.
- The receiving team can stand anywhere in their court while waiting for the serve.
- Each team serves three times in a row, regardless of who wins the points.

Gameplay

- Once the ball has been served each team will attempt to trap, set and then spike the ball into the opponent's court.
- Each team may touch the ball up to three times before the ball must go over the net – one player can take all three touches.
- A team wins a point if the ball touches the ground in the opponent's court or the opposing team fails to return the ball, kicks the ball out, or uses more than three touches in one return.
- The game is played to the best of 5 sets, and a set is won when one team reaches 15 points.



Player positioning during service - Thailand serving against Korea at the 2013 King's Cup in Udonthani, Thailand.



Australia serving at the 2013 King's Cup in Udonthani, Thailand



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